

### **Required Sessions**

#### **Fundamentals of Experiential Education**

Participants in this workshop will explore the theoretical and philosophical roots of experiential education and the principles of good practice that underscore all types of experiential learning. Participants will have an opportunity to actively explore the implications and applications of this information, and to identify the resources available for continued professional development and specific use in their programs.

1. Apply learning theory to experiential pedagogy
2. Contextualize experiential education theory and priorities through present day
3. Examine the role of an experiential educator as it contributes to learning
4. Identify the necessary pedagogical components needed to obtain desired outcomes

#### **Principles of Ethical & Best Practices**

Workshop participants will examine two SEE foundation documents, the Guiding Principles of Ethical Practice and Principles of Best Practice in Experiential Education. The goal is to develop a deep understanding of these principles through both a theoretical examination of the contents and a hands-on experiential component where participants will be given an opportunity to generate ideas specific to their own programs.

1. Understand the Guiding Principles of Ethical Practice and Principles of Best Practice in Experiential Education
2. Apply the Principles of Ethical Practice and Principles of Best Practice in Experiential Education to experiential program design, student learning, and professional practice
3. Identify opportunities for incorporating the Principles of Ethical Practice and Principles of Best Practice in Experiential Education at my institution

#### **Reflection**

While experiences make up the first “E” in experiential education, it is through intentionally structured reflection that lasting learning occurs and transfers to new situations. This workshop will explore methods for guiding students to be more reflective both in and after their experiences using reflective theories and practice designed for experiential education.

1. Identify the characteristics of, develop, and apply an effective reflective process for student learning
2. Identify key reflection methods and questions suitable for various experiential activities
3. Situate a reflective process in the context of experiential pedagogy
4. Review foundational and contemporary theories on the reflective process

## Assessment

During this workshop, which is designed for beginning and intermediate-level assessment practitioners in experiential education, participants will develop an outcomes assessment plan to use at their own institution.

1. Explore experiential education assessment terminology, expectations of process, and outcomes.
2. Align assessment with learning outcomes.
3. Recognize the process of valid and reliable assessment.
4. Discover some methods of assessment and evaluation.

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## Elective Sessions

### Community-based Learning

Community-based learning is broadly defined as learning that occurs in partnership between a learner, learning leader, and a community organization that results in reciprocal benefits. In this workshop, participants will get to engage with multiple approaches to integrating experiential learning principles into community-based learning practices. Participants will work through strategies to embed community-based work in courses and programs as well as apply community-based learning experiences to their own contexts.

1. Explore the characteristics of community-based learning
2. Define assumptions and expectations of service-learning in an educational setting
3. Apply the principles of effective experiential practice to service-learning pedagogy

## Designing a Quality Internship Program

In this workshop, participants will explore academic and non-academic internships as well as the role of various partners within each. Participants will explore the key elements to designing meaningful internship experiences that are mutually beneficial to students, faculty/staff members, and employers.

1. Distinguish between academic and non-academic internships through the lenses of faculty/staff, employers, and students
2. Discuss strategies for creating high impact and engaging internship learning experiences designed to develop skills/career competencies
3. Discuss the assessing, evaluating, and legal considerations surrounding internship programs
4. Begin an action plan to develop or enhance an internship program

## **Expanding Access and Opportunity in Experiential Education**

Experiential education is widely recognized for its transformative impact on student learning. However, its design and implementation can lead to disparities in access and success. This workshop will explore strategies for expanding access and opportunities for more impactful experiential learning experiences. Participants will explore key design principles, learning processes, and actionable strategies that can broaden access and enhance opportunities for all students.

1. Examine current trends and challenges related to access and opportunity in experiential education.
2. Identify best practices for promoting student access and success through experiential learning design and implementation.
3. Explore impactful partnerships and collaboration strategies that strengthen and expand experiential education opportunities.

## **Legal Issues**

This workshop examines legal issues such as liability, risk management, and protecting and accommodating students' rights that arise in administering experiential education programs, with particular emphasis on the reciprocal rights and responsibilities of the school, community partners, and student. The primary objectives of this workshop are to increase faculty and staff awareness of their responsibility to their students and to bring greater awareness of legal considerations that impact their respective areas of responsibility.

1. Recognize the relationships of and between the parties involved in experiential education.
2. Determine the circumstances where you should involve the legal experts at your institution.
3. Determine the circumstances when compensation may be required during internship experiences.
4. Recognize discrimination and how to address it in experiential education programs.

### **Digital Tools for Experiential Learning**

In this workshop, participants will explore how simulations, generative AI, and immersive technologies can enhance experiential learning. Through a mix of examples, discussion and hands-on activities, participants will examine digital tools and techniques that support student-centered, authentic learning experiences. By the end of the session, each participant will create an action plan to guide the intentional integration of digital tools into their own experiential learning designs.

1.

Differentiate among key digital tools used in experiential learning.

2.

Describe how digital tools can support experiential learning methods.

3.

Use generative AI to support the design of experiential learning components such as scenarios, prompts, and assessments.

4.

Develop an action plan for designing or enhancing a technology-supported experiential learning activity aligned with course outcomes.

### **Strategic Planning for Experiential Program Design**

This interactive workshop, geared towards intermediate and advanced level practitioners, will focus on models of effective experiential education programs, program implementations, and program management. Participants will consider what “best practice” means in their environment and what should go into the design of an ideal program.

1. Identify signature elements of program design.
2. Engage in strategic analysis of my current program.
3. Develop a strategic action plan.

### **Strengthening EE at Your Institution**

SEE has pioneered the area of strategic planning related to the process of institutionalizing the full range of experiential education into educational and community institutions. This workshop addresses critical factors that need initial and ongoing attention such as faculty involvement, alignment to mission and values, and strategies for change.

1. Explain the knowledge, skills, and attitudes needed to strengthen experiential education.
2. Practice completing an institutional/programmatic evaluation of experiential education.
3. Develop an individualized “mini-action plan” using the elements from this workshop.

### **Teaching & Learning Experientially**

This workshop focuses on the teaching and the learning components of experiential education. Participants will get to construct course syllabi, design workshops, and/or plan group experiences on their campuses while creating an educative experiential learning component. Attention is paid to learning goals and outcomes as well as the challenges of experiential education assessment.

1. Recognize how one's personal learning experiences informs one's design decisions.
2. Define experiential education and intentional design.
3. Identify experiential learning theorists and principles that serve as a foundation for designing experiential learning.
4. Describe backward design and how it can be used to create experiential learning.

5. Use foundational theories, experiential learning best practices and principles of backward design to develop goals, learning objectives, assessments, and activities that support teaching and learning experientially.

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